

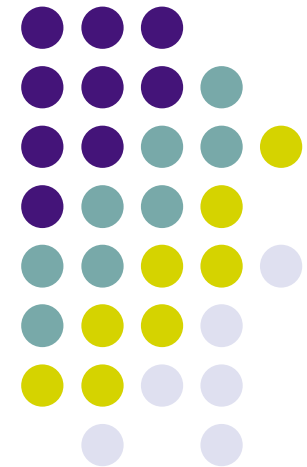
Knowledge Compilation for Product Configuration

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Starting Point

- Usually large series of configuration runs for same *domain description* resp. *knowledge base*
- Generation of each single consistent configuration can be computationally hard
- Only “small“ differences between different configuration runs
- Time required to solve a configuration instance hardly predictable



Knowledge Compilation: Introduction



- General Idea:

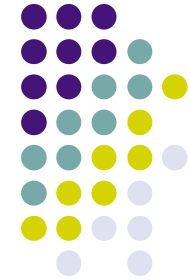
Pre-compute (compile) some or all logical consequences of the knowledge base

- Consequences:

- Solving individual problem instances may be accelerated
- Overall run-time may be reduced
- Time required to solve a problem instance may become predictable (constant, at best)



Knowledge Compilation: Example



Theory DD:

{ 1: MB1 \vee MB2,
2: CPU1 \vee CPU2,
3: SCSI \vee IDE,
4: MB1 \Rightarrow \neg CPU2,
5: MB2 \Rightarrow \neg CPU1,
6: MB2 \Rightarrow \neg SCSI }

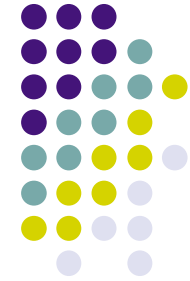
Query SRS: { SCSI, CPU2 },
i.e. is DD \cup SRS consistent,
i.e. does DD \models \neg SRS not
hold? }

Compact notation of compiled theory:

{ 1+17: MB1 \Leftrightarrow \neg MB2,
2+14: CPU1 \Leftrightarrow \neg CPU2,
3: SCSI \vee IDE,
4+16: MB1 \Leftrightarrow \neg CPU2,
5+13: MB2 \Leftrightarrow \neg CPU1,
6: MB2 \Rightarrow \neg SCSI,
7+11: CPU2 \Leftrightarrow MB2,
8+10: CPU1 \Leftrightarrow MB1,
9: SCSI \Rightarrow MB1, 12: MB2 \Rightarrow IDE,
15: CPU2 \Rightarrow \neg SCSI, 18: SCSI \Rightarrow CPU1,
19: \neg IDE \Rightarrow MB1, 20: CPU2 \Rightarrow IDE,
21: \neg IDE \Rightarrow CPU1 }



Knowledge Compilation: Example (cont'd)



Compiled theory DD_{comp} :

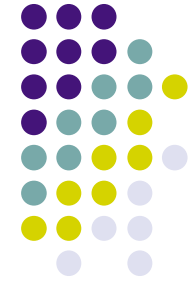
{ 1+17: $MB1 \Leftrightarrow \neg MB2$,
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}

In the compiled theory:

- Queries can be answered directly, e.g. $\{ SCSI, CPU2 \}$ violates constraint 15
- Queries under which all constraints evaluate to true can always be extended to valid configurations, e.g. $\{ SCSI, CPU1, MB1 \}$ or $\{ IDE, CPU2, MB2 \}$ or $\{ SCSI \}$



Knowledge Compilation: Example (cont'd)



Compiled theory DD_{comp} :

```
{ 1+17: MB1  $\Leftrightarrow$   $\neg$ MB2,  
  2+14: CPU1  $\Leftrightarrow$   $\neg$ CPU2,  
  3:    SCSI  $\vee$  IDE,  
  4+16: MB1  $\Leftrightarrow$   $\neg$ CPU2,  
  5+13: MB2  $\Leftrightarrow$   $\neg$ CPU1,  
  6:    MB2  $\Rightarrow$   $\neg$ SCSI,  
  7+11: CPU2  $\Leftrightarrow$  MB2,  
  8+10: CPU1  $\Leftrightarrow$  MB1,  
  9:    SCSI  $\Rightarrow$  MB1,   12: MB2  $\Rightarrow$  IDE,  
 15: CPU2  $\Rightarrow$   $\neg$ SCSI, 18: SCSI  $\Rightarrow$  CPU1,  
 19:  $\neg$ IDE  $\Rightarrow$  MB1,   20: CPU2  $\Rightarrow$  IDE,  
 21:  $\neg$ IDE  $\Rightarrow$  CPU1  
}
```

In the compiled theory:

- Valid orders can be generated by unit propagation (domain reduction in the CSP sense):

e.g. $SRS = \{ MB1 \}$ fixes the following variables:

MB1=CPU1=true,
MB2=CPU2=false

Alternative view: Compiled theory simplifies to $\{ MB1, \neg MB2, SCSI \vee IDE, \neg CPU2, CPU1 \}$





Product Configuration

- Given a *domain description* DD and a *requirements specification* SRS [Felfernig:2000] we can:

- Check a complete or partial order c represented by a set of literals for consistency:

$$c \text{ consistent} \Leftrightarrow DD_{\text{comp}} \cup SRS \cup c \text{ consistent}$$

[1 entailment check in compiled theory]

- Generate valid orders for consistent $DD_{\text{comp}} \cup SRS$:

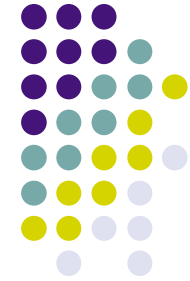
$$c \text{ valid} \Leftrightarrow c \models DD_{\text{comp}} \cup SRS$$

[series of entailment checks,
unit propagation to simplify DD_{comp}]

- No Backtracking required!



Knowledge Compilation Algorithms



- Generation of compiled knowledge base by *prime implicate (PI) computation*
 - Algorithms for PI computation: Tison's algorithm [Tison:67] or BDD-based methods [Simon and del Val:2001]
 - Number of prime implicates may be exponential in the size of the knowledge base
- Other approaches:
 - Theory approximation
 - Combination of knowledge compilation with tractable inference algorithm
 - E.g. Unit-Resolution (UR) complete compilation





Theory Approximation

- Compute two computationally tractable theories approximating T from above (T_{ub}) and below (T_{lb})
- Then use the following algorithm:

```
ALGORITHM THEORY-APPROX
INPUT:  $T_{lb}$ ,  $T$ ,  $T_{ub}$ ,  $c$  with  $T_{lb} \models T \models T_{ub}$ 
BEGIN
  IF  $T_{ub} \models c$  THEN return true
  ELSE IF not ( $T_{lb} \models c$ ) THEN return false
  ELSE output „don't know“
END
```

- Note: Computation of theories T_{ub} and T_{lb} may be hard.

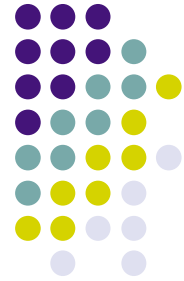




UR Complete Compilation

- Combination of prime implicate computation (for knowledge compilation) with unit resolution (tractable inference algorithm)
 - Compute only those prime implicates that cannot be derived by unit resolution
 - Different algorithms for UR complete compilation by del Val [delVal:1994]
 - Novel algorithm computing different knowledge base DD_{comp^*} presented in workshop proceedings
- Generates (at best exponentially) smaller knowledge bases than purely PI-based algorithms





Experimental Results

- Compilation of automotive product configuration data base for Mercedes-Benz cars:

model line	#prop. vars	DD	DD _{comp}	DD _{comp*}
C250 FV	1465	2356	2492	1837
C210 FVF	1934	3985	496050800	--

- Time to generate compiled theory DD_{comp}: 93.5 sec (C250 FV) resp. 426.55 sec (C210 FVF) on a Pentium III





Conclusion

- ☺ Knowledge compilation suitable for processing huge series of configuration problems
- ☺ Compilation can deliver run-time guarantee for processing each configuration instance
- ☹ Computation of compiled knowledge base can be infeasible





Future Work

- Other knowledge compilation algorithms
- Further experiments
- Make use of variable orderings (→ ordered resolution)

