

DEET for Component-Based Software

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What is DEET?

- DEET is Best Bug Repellent - *New England Journal of Medicine*, 2002.
- DEET is Detecting Errors Efficiently without Testing.

Correctness Problem and Well-Known Approaches

- Problem: Does the program do what is specified to do?
- Formal verification objective: Prove that it does, using static analysis.
- Testing (and runtime checking) objective: Find errors, i.e., find mismatches between specified intent and program behavior, through execution.

DEET vs. Verification vs. Testing

- DEET is a static analysis approach, like formal verification.
- DEET is intended for error detection, like testing.
- DEET has potential to serve as a cost-effective and efficient prelude to both testing and verification.

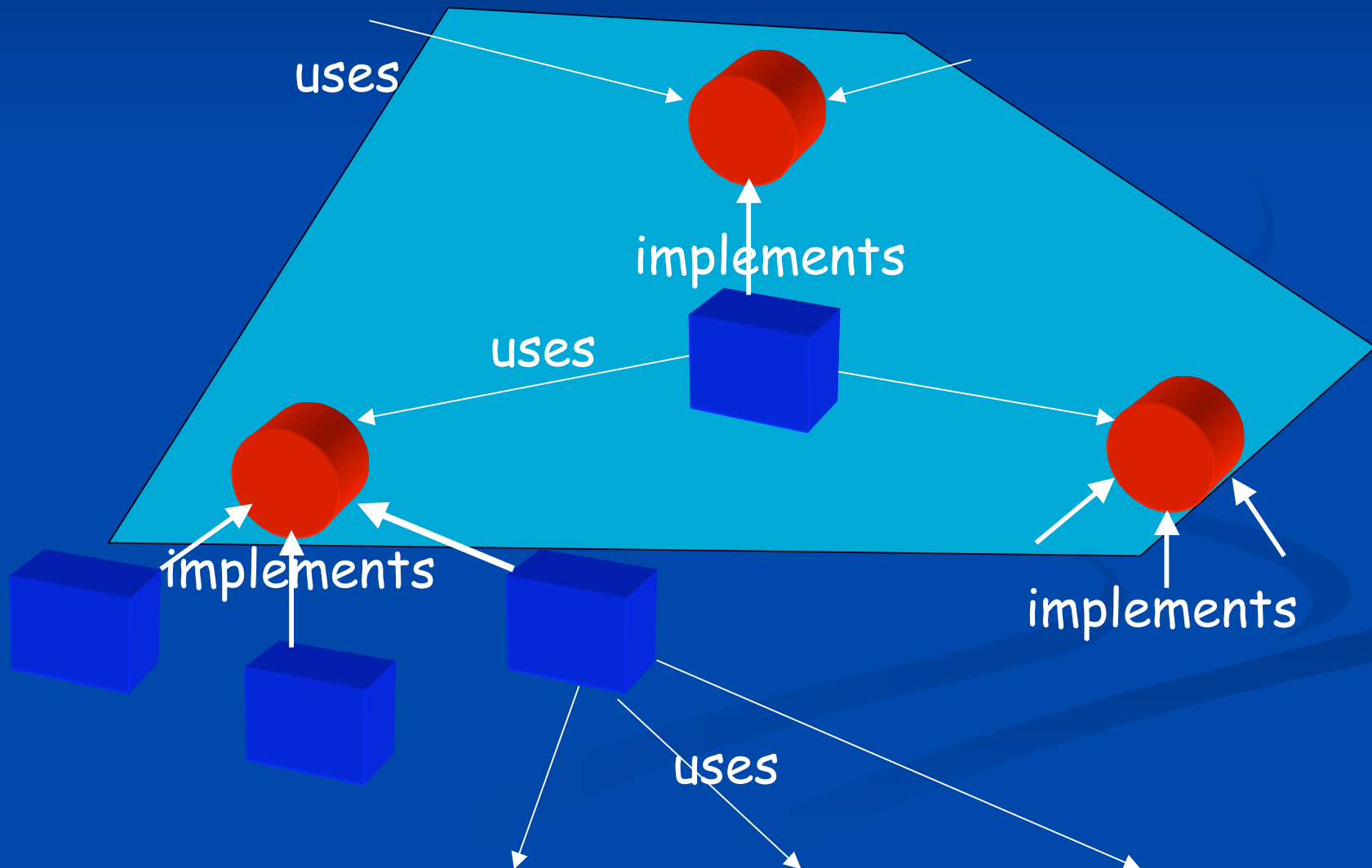
Benefits of the DEET Approach

- It can analyze one component at a time in a modular fashion.
- It does not depend on code or even stub availability for reused components; it can detect substitutability bugs.
- It is automatic and does not require manual input selection.
- It can pinpoint the origin of the error in a component-based system.

Contextual Differences Between DEET and Other Approaches

- Context of Alloy and ESC
 - industrial languages, such as Java
 - objectives are incremental based on current practice
 - minimal expectations of programmers
- Context of DEET
 - research language, i.e., Resolve
 - objectives are set in the context of software practice as it *could* be
 - a competent programmer hypothesis

Component-Based Software Using Design-By-Contract Paradigm



Ramifications of Contextual Differences

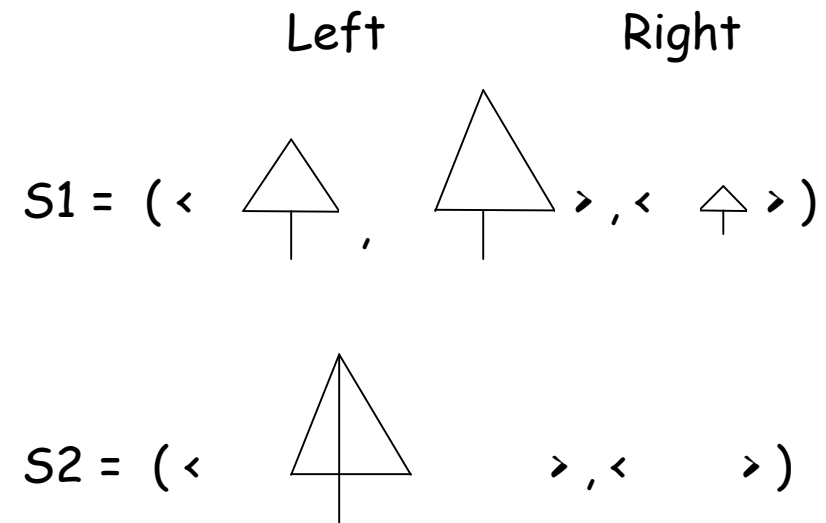
- DEET is a step towards meeting the larger objective of specification-based modular verification.
- In Resolve, components have specifications, and implementations are expected to have loop invariants, representation invariants, abstraction relations.
- Clean and rich semantics of Resolve allows variables to be viewed as having values from arbitrary mathematical spaces; references are not an issue.

An Example

Abstraction in Specification

- Think of a List as a pair of mathematical strings:
 - A string of entries that are to the *left* of the "current position", and
 - A string of entries to the *right*.
- Initially, both strings are empty.

View of a List of Trees with Abstraction



View After Insert (T, S2)

$$S2 = (\langle \begin{array}{c} \triangle \\ | \end{array}, \begin{array}{c} \triangle \\ | \end{array} \rangle, \langle \begin{array}{c} \triangle \\ | \end{array} \rangle)$$

$$T = \begin{array}{c} \triangle \\ | \\ \circ \end{array}$$

$$S2 = (\langle \begin{array}{c} \triangle \\ | \end{array}, \begin{array}{c} \triangle \\ | \end{array} \rangle, \langle \begin{array}{c} \triangle \\ | \\ \circ \end{array}, \begin{array}{c} \triangle \\ | \end{array} \rangle)$$

Mathematical Modeling

```
Concept List_Template (type Entry);  
  uses String_Theory, ...;
```

```
  Type List is modeled by (  
    Left: String(Entry);  
    Right: String(Entry)  
  );
```

```
  exemplar S;  
  initialization ensures  
    S.Left = empty_string and  
    S.Right = empty_string;
```

```
  ...  
end List_Template;
```

List Operations

Concept **List_Template** (type Entry);

uses ...

Type **List** is modeled by ...

Oper **Insert**(E: Entry; S: List);

Oper **Remove**(E: Entry; S: List);

Oper **Advance**(S: List);

Oper **Reset**(S: List);

Oper **Advance_To_End**(S: List);

Oper **Left_Length**(S: List): Integer;

Oper **Right_Length**(S: List): Integer;

Oper **Swap_Rights**(S1, S2: List);

end **List_Template**;

Design and Specification of Operations

Operation **Insert**(clears E: Entry; updates S: List);
Ensures $S.Left = \#S.Left$ and
 $S.Right = \langle \#E \rangle \circ \#S.Right$;

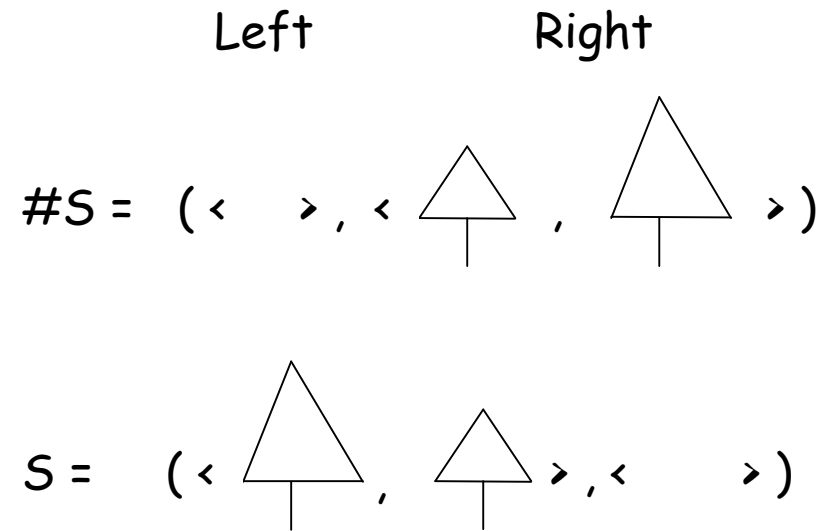
Operation **Remove**(replaces E: Entry; updates S: List);
Requires $|S.Right| > 0$;
Ensures $S.Left = \#S.Left$ and
 $\#S.Right = \langle E \rangle \circ S.Right$;

Part II: Erroneous Code Example

A Specification of List Reverse

Operation **Reverse**(updates S: List);
Requires $|S.Left| = 0$;
Ensures $S.Left = \#S.Right^{Rev}$ and
 $S.Right = \text{empty_string}$;

Example Behavior of Reverse



An Erroneous Implementation

```
Procedure Reverse (updates S: List);  
    decreasing |S.Right|;  
    Var E: Entry;  
  
    If Right_Length(S) > 0 then  
        Remove(E, S);  
        Reverse(S);  
        Insert(E, S);  
    end;  
end Reverse;
```

DEET Steps for Error Detection

Step 1: Verification Condition Generation

- What do we need to prove that the code is correct?
- What can we assume?
- What do we need to confirm?

Step 1: Verification Condition Generation

Procedure Reverse (updates S: List);

 decreasing |S.Right|;

 Var E: Entry;

0 Assume: $|S_0.Left| = 0$;

 If Right_Length(S) > 0 then

 Remove(E, S);

 Reverse(S);

 Insert(E, S);

 end;

5 Confirm: $S_5.Left = S_0.Right^{Rev}$ and
 $S_5.Right = \text{empty_string}$

end Reverse;

Step 1: Verification Condition Generation

State	Path Condition	Assume	Confirm
0		$ S_0.Left = 0$	
	If Right_Length(S) > 0 then		
1	$ S_0.Right > 0$	$S_1 = S_0$	$ S_1.Right > 0$
	Remove(E, S);		
2	$ S_0.Right > 0$	$S_2.Left = S_1.Left$ and $S_1.Right = \langle E_2 \rangle \circ S_2.Right$	$ S_0.Left = 0$ and $ S_2.Right < S_0.Right $
	Reverse(S);		
3	

Step 2: Error Hypothesis Generation

- Conjoin assumptions and negation of what needs to be confirmed.
- Search for a counterexample.

Step 3: Efficient Searching for Counterexamples by Restricting "Scope"

- Restrict the "scopes" of participating variables, i.e., limit the mathematical values they can have.
- For variables of type Entry, suppose the scope is restricted to be of size 1.
 - Entry scope becomes: $\{Z0\}$
- For variables of type Str(Entry), suppose that the length is restricted to be at most 1.
 - The scope of String of Entries becomes:
 $\{\text{Str_Empty}, \text{Str_Z0}\}$

Step 3: Use Scope Restriction to Generate a Boolean Formula: Example

Boolean formula that corresponds to $P1 = P0$:

$$\begin{aligned} & ((S1_Left_equals_Str_Empty \wedge \\ & S0_Left_equals_Str_Empty) \vee \\ & (S1_Left_equals_Str_Z0 \wedge \\ & S0_Left_equals_Str_Z0)) \wedge \end{aligned}$$
$$\begin{aligned} & ((S1_Right_equals_Str_Empty \wedge \\ & S0_Right_equals_Str_Empty) \vee \\ & (S1_Right_equals_Str_Z0 \wedge \\ & S0_Right_equals_Str_Z0)) \end{aligned}$$

Step 4: Employ a SAT Solver to Search for a Solution

Set these to true

S0_Left_equals_Str_Empty

S0_Right_equals_Str_Z0

...

S5_Left_equals_Str_Empty

S5_Right_equals_Str_Z0

Set these to false

S0_Left_equals_Str_Z0

S0_Right_equals_Str_Empty

...

Efficiency of DEET

- We used Sinz/Küchlin solver that can handle non-CNF formulae easily.
- It took the solver a fraction of a second to find the counterexample.
- We tried it on an example with 2000 statements and 6000 variables. It took the solver less than 2 seconds to find two counterexamples on a 1.2MHz Athlon PC .

Status and Future Directions

- Our thesis: DEET can be an efficient and cost-effective prelude to more exhaustive testing or verification.
- Its scalability and utility for error detection needs to be shown through practical experimentation.